



COMMUNITY LEAGUE

- Basic building-block for all league systems.
- Organize at schools, churches, companies, community centers, or t.t. clubs.
- Provide a bridge for recreational players to cross-over into organized table tennis.
- Point-handicap system allows the least experienced and lowest level players to have fun, be successful, and feel competitive.
- Provide organized, regular play, close to where people live, work, or go to school.
- Replicate and arrange to form league systems.
- Playing locations, league organizers, and participants become part of our sport's infrastructure.
- Train, develop, and reward league organizers for best results.